

# Basics of Graph Theory

AU4606: Network Optimization

AI4702: Network Intelligence and Optimization

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- Seven Bridges of Königsberg
  - Euler's circuit theorem and its proof
- Problem we study in this course: minimum cost flow problems
  - Shortest path problem
  - Maximum flow problem
  - Assignment problem

- 1 Basics of graph theory
  - Graphs
  - Paths, cycles, walks
  - Degrees
  - Subgraphs
  - Connectivity
  - Acyclic graphs
  - Trees
  - Bipartite graphs
- 2 Graph representations
  - Adjacency matrix
  - Incidence matrix
  - Adjacency list
- 3 Network transformation

## 1 Basics of graph theory

- Graphs
- Paths, cycles, walks
- Degrees
- Subgraphs
- Connectivity
- Acyclic graphs
- Trees
- Bipartite graphs

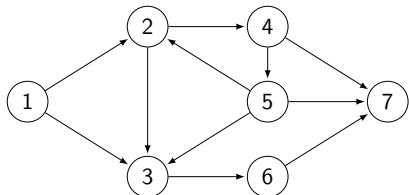
## 2 Graph representations

- Adjacency matrix
- Incidence matrix
- Adjacency list

## 3 Network transformation

# Notation and terminology: graphs

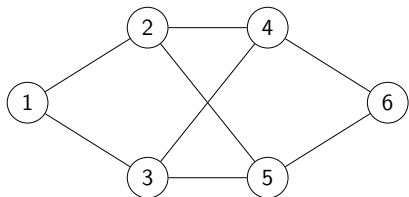
- A graph/network is a pair  $G = (N, A)$ 
  - $N$ : a set of nodes/vertices
  - $A$ : a set of arcs/edges



$$N = \{1, 2, 3, 4, 5, 6, 7\}$$

$$A = \{(1, 2), (1, 3), (2, 3), (2, 4), (3, 6), (4, 7), (5, 2), (5, 3), (5, 7), (6, 7)\}$$

A directed graph



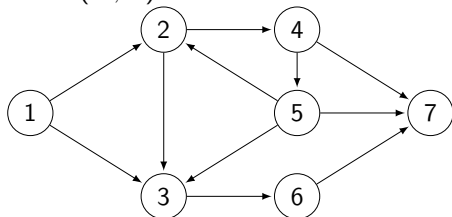
$$N = \{1, 2, 3, 4, 5, 6\}$$

$$A = \{\{1, 2\}, \{1, 3\}, \{2, 4\}, \{2, 5\}, \{3, 4\}, \{3, 5\}, \{4, 6\}, \{5, 6\}\}$$

An undirected graph

# Notation and terminology: paths

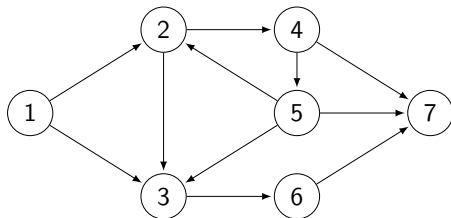
In a directed graph  $G = (N, A)$



- A path is a sequence of nodes  $(i_1, i_2, \dots, i_r)$  such that
  - 1  $i_k \neq i_{k'}$  for all  $k, k' \in \{1, \dots, r\}$ , i.e., no node repetition
  - 2  $(i_k, i_{k+1}) \in A$  or  $(i_{k+1}, i_k) \in A$ , i.e., directions are ignoredexamples:  $(1, 2, 3, 5)$ ,  $(7, 5, 4, 2)$ ,  $(\underline{1}, \underline{2}, \underline{3}, \underline{5}, \underline{2})$
- A **directed** path is a sequence of nodes  $(i_1, i_2, \dots, i_r)$  such that
  - 1  $i_k \neq i_{k'}$  for all  $k, k' \in \{1, \dots, r\}$ , i.e., no node repetition
  - 2  $(i_k, i_{k+1}) \in A$ , i.e., directions are respectedexamples:  $(1, 2, 3, 6, 7)$ ,  $(4, 5, 7)$ ,  $(\underline{2}, \underline{5}, \underline{3}, \underline{1})$

# Notation and terminology: cycles

In a directed graph  $G = (N, A)$



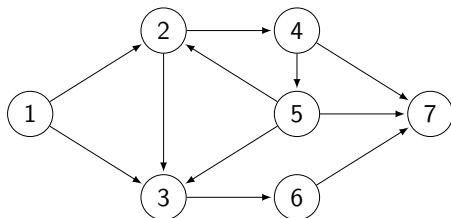
- A cycle is a path  $(i_1, i_2, \dots, i_r)$  such that  $i_1 = i_r$   
examples:  $(1, 2, 3, 1)$ ,  $(2, 4, 5, 2)$
- A **directed** cycle is a directed path  $(i_1, i_2, \dots, i_r)$  such that  $i_1 = i_r$   
examples:  $(2, 4, 5, 2)$

In undirected graphs

- path = directed path
- cycle = directed cycle

# Notation and terminology: walks

In a directed graph  $G = (N, A)$



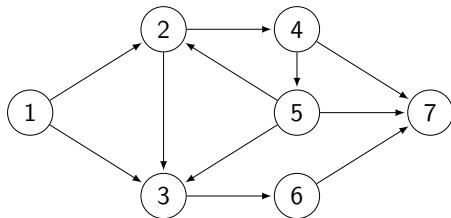
- A walk is a sequence of nodes  $(i_1, i_2, \dots, i_r)$  such that
  - 1  $(i_k, i_{k+1}) \in A$  or  $(i_{k+1}, i_k) \in A$ , i.e., directions are ignoredexamples:  $(1, 2, 3, 1, 2, 5)$
- A **directed** walk is a sequence of nodes  $(i_1, i_2, \dots, i_r)$  such that
  - 1  $(i_k, i_{k+1}) \in A$ , i.e., directions are respectedexamples:  $(1, 2, 4, 5, 2, 3, 6)$
- A walk  $(i_1, i_2, \dots, i_r)$  is **closed** if  $i_1 = i_r$

**Walks allow node repetition, paths do not**



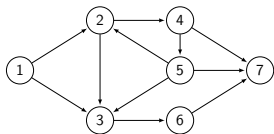
# Notation and terminology: degrees

In a directed graph  $G = (N, A)$

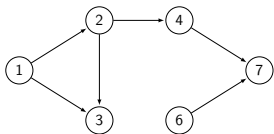


- The in-degree of a node  $i$  is the number of incoming arcs to  $i$ , e.g.,
  - in-degree  $d_{\text{in}}(1) = 0$
  - in-degree  $d_{\text{in}}(2) = 2$
  - in-degree  $d_{\text{in}}(7) = 3$
- The out-degree of node  $i$  is the number of outgoing arcs from  $i$ , e.g.,
  - out-degree  $d_{\text{out}}(3) = 1$
  - out-degree  $d_{\text{out}}(5) = 3$
  - out-degree  $d_{\text{out}}(6) = 1$
- The degree of a node  $i$  is the sum of its in-degree and out-degree

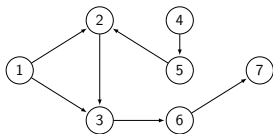
# Notation and terminology: subgraphs



(a) Directed graph  $G$



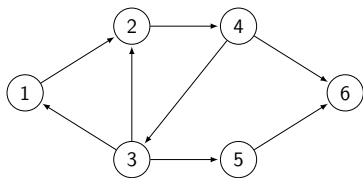
(b) A subgraph of  $G$



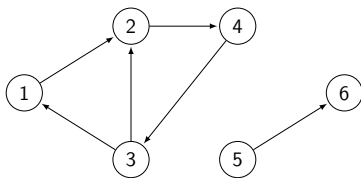
(c) A spanning subgraph

- A graph  $G' = (N', A')$  is a subgraph of  $G = (N, A)$  if
  - 1  $N' \subset N$ , and
  - 2  $A' \subset A$
- A graph  $G' = (N', A')$  is a spanning subgraph of  $G = (N, A)$  if
  - 1  $N' = N$ , and
  - 2  $A' \subset A$

# Notation and terminology: connectivity



(a) Connected, but not strongly



(b) Disconnected

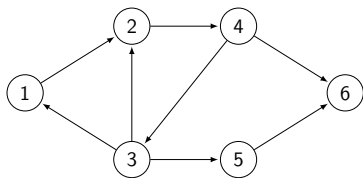
## Connectivity

- Nodes  $i$  and  $j$  are connected if there is at least a path (i.e., ignore directions) from  $i$  to  $j$
- A graph is connected if every pair of nodes is connected, otherwise, disconnected

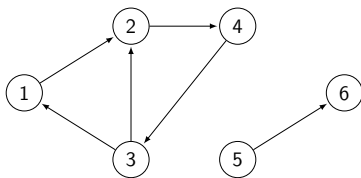
## Strong connectivity

- A directed graph is strongly connected if there is at least a directed path from every node to every other node

# Notation and terminology: connectivity



(a) Connected, but not strongly



(b) Disconnected

## Connectivity

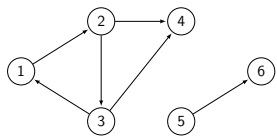
- Nodes  $i$  and  $j$  are connected if there is at least a path (i.e., ignore directions) from  $i$  to  $j$
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## Strong connectivity

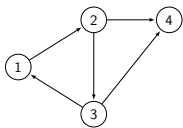
- A directed graph is strongly connected if there is at least a directed path from every node to every other node

## Connectivity vs strong connectivity: whether ignoring arc directions

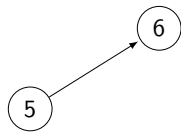
# Notation and terminology: components



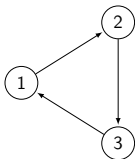
(a) Graph  $G$



(b) Component 1



(c) Component 2



(d) SCC 1



(e) SCC 2



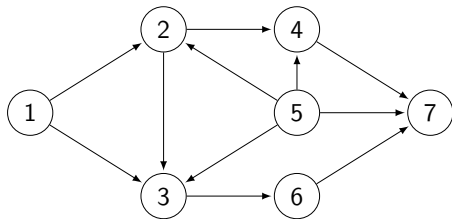
(f) SCC 3



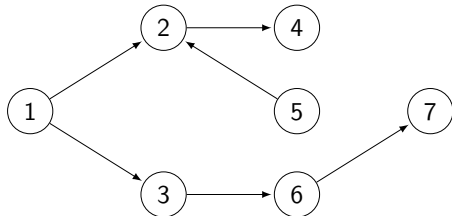
(g) SCC 4

- A connected component of a disconnected graph  $G$  is a **maximal** connected subgraph of  $G$
- A strongly connected component (SCC) of a directed graph  $G$  is a **maximal** strongly connected subgraph of  $G$

# Notation and terminology: acyclic graphs & trees



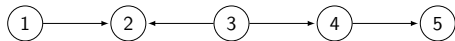
- A graph is acyclic if it contains no **directed** cycle



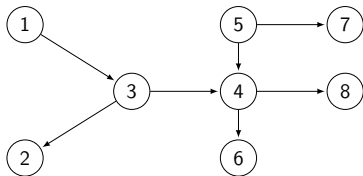
- A tree is a **connected** graph that contains **no cycle**

**Trees**  $\implies$  **acyclic graphs**      **acyclic graphs**  $\not\implies$  **trees**

# Notation and terminology: more on trees



(a) A tree



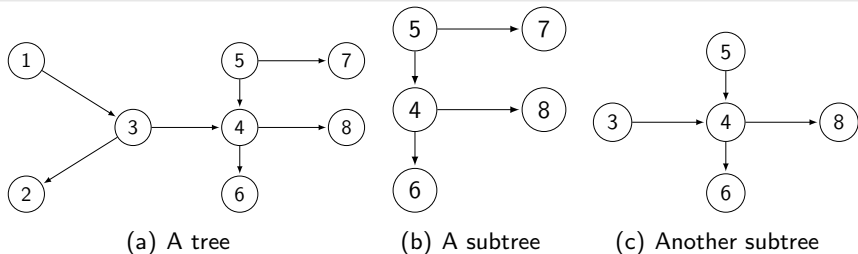
(b) Another tree

- A tree is a **connected** graph that contains **no cycle**

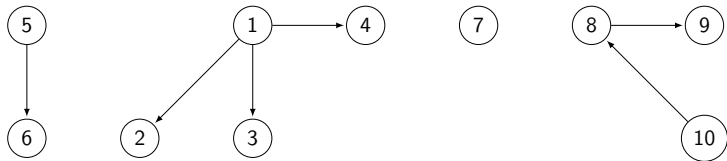
## Properties of trees

- 1 A tree on  $n$  nodes contains exactly  $n - 1$  arcs;
- 2 A tree has at least two leaf nodes (i.e., nodes with degree 1);
- 3 Every two nodes of a tree are connected by a unique path.

# Notation and terminology: subtrees and forests

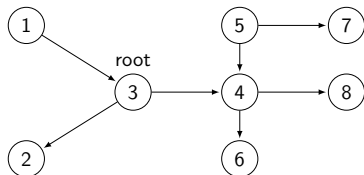


- A connected subgraph of a tree is a subtree
- A graph that contains no cycle is a forest
  - 1 not necessarily connected (compared with trees)
  - 2 cannot contain ANY cycle (compared with acyclic graphs)





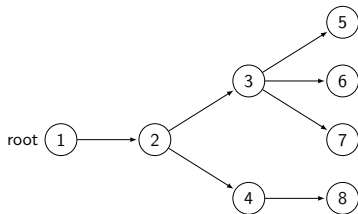
# Notation and terminology: rooted trees



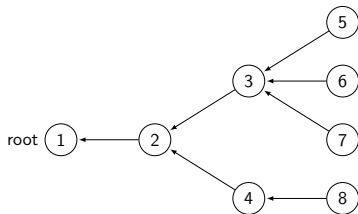
- A rooted tree is a tree with a special designated node, called its root
- Predecessor successor relationships
  - 1 Each node  $i$  (except the root node) has a unique **predecessor**: next node on the unique path  $i$  to the root  
Examples:  $\text{Pred}(1) = 3$ ,  $\text{Pred}(7)=5$ ,  $\text{Pred}(6)=4$
  - 2 If node  $j$  is **the** predecessor of node  $i$ , then  $i$  is a **successor** of  $j$   
Examples:  $\text{Succ}(3) = \{1, 2, 4\}$ ,  $\text{Succ}(4) = \{5, 6, 8\}$
  - 3 The **descendants** of a node  $i$  consist of itself, its successors, successors of its successors, and so on

**A unique path from  $i$  to root:  $(i, \text{Pred}(i), \text{Pred}(\text{Pred}(i)), \dots)$**

# Notation and terminology: special rooted trees

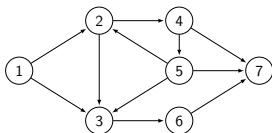


- A tree is a **directed out-tree** rooted at node  $i$  if the unique path in the tree from node  $i$  to every other node is a **directed path**

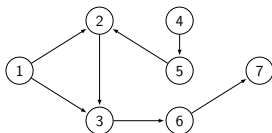


- A tree is a **directed in-tree** rooted at node  $i$  if the unique path in the tree from any node to node  $i$  is a **directed path**

# Notation and terminology: spanning trees



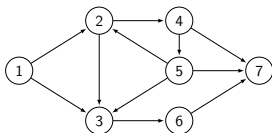
(a) Directed graph  $G$



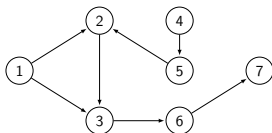
(b) A spanning subgraph

- Recall:  $G' = (N', A')$  is a spanning subgraph of  $G = (N, A)$  if
  - $N' = N$ , and
  - $A' \subset A$

# Notation and terminology: spanning trees



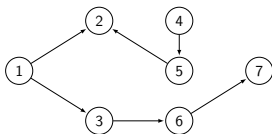
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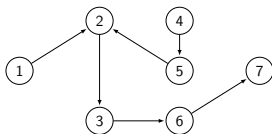
(b) A spanning subgraph

- Recall:  $G' = (N', A')$  is a spanning subgraph of  $G = (N, A)$  if

- $N' = N$ , and
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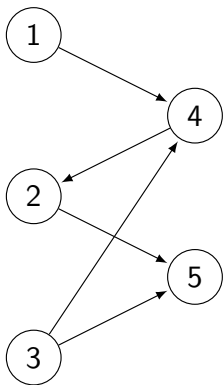
(a) A spanning tree



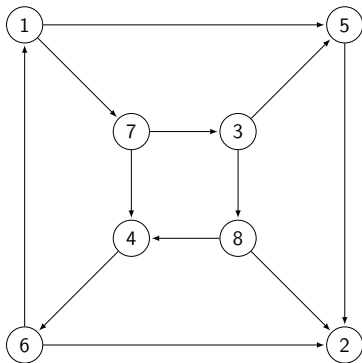
(b) Another spanning tree

- A tree  $T$  is a spanning tree of  $G$  if  $T$  is a spanning subgraph of  $G$

# Notation and terminology: bipartite graphs



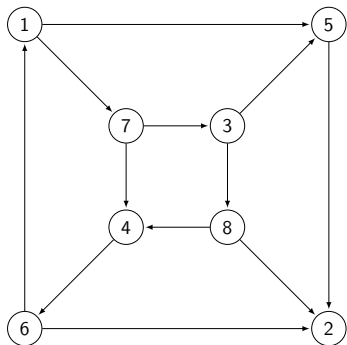
(a) A bipartite graph



(b) A (not obvious) bipartite graph

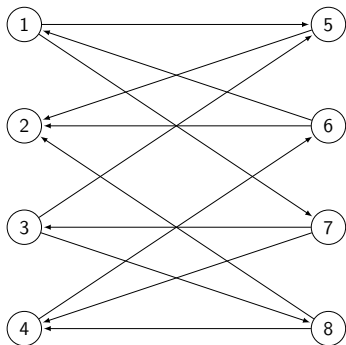
- A graph  $G = (N, A)$  is a bipartite graph if we can partition its node set into two subsets  $N_1$  and  $N_2$  so that for each arc  $(i, j) \in A$ , either
  - 1  $i \in N_1$  and  $j \in N_2$
  - 2 or  $i \in N_2$  and  $j \in N_1$

# Notation and terminology: bipartite graphs



(a) A (not obvious) bipartite graph

becoming obvious  $\rightarrow$



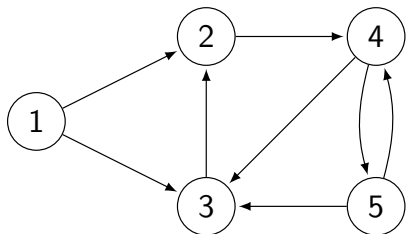
(b) An obvious bipartite graph

## Property of bipartite graphs

A connected graph  $G$  is a bipartite graph if and only if every cycle (i.e., directions ignored) in  $G$  contains an even number of arcs.

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# Network representations: adjacency matrix



	1	2	3	4	5
1	0	1	1	0	0
2	0	0	0	1	0
3	0	1	0	0	0
4	0	0	1	0	1
5	0	0	1	1	0

- Adjacency matrix  $\mathcal{H} = \{h_{ij}\}$  of graph  $G = (N, A)$  with  $n$  nodes:

1  $\mathcal{H} \in \{0, 1\}^{n \times n}$

2 Rows and columns correspond to nodes

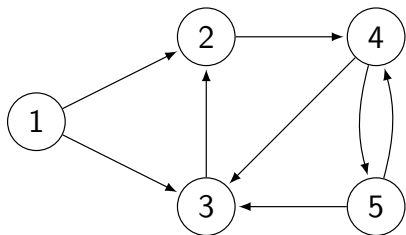
3  $h_{ij} = 1$  if  $(i, j) \in A$

4  $h_{ij} = 0$  if  $(i, j) \notin A$

- It has  $n^2$  elements, but only  $m$  of them are nonzero
- Space efficient only if the network is sufficiently dense



# Network representations: adjacency matrix



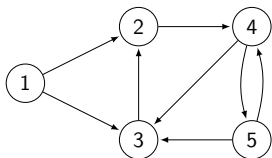
	1	2	3	4	5
1	0	1	1	0	0
2	0	0	0	1	0
3	0	1	0	0	0
4	0	0	1	0	1
5	0	0	1	1	0

- $(\mathcal{H}\mathbf{1}_n)_i = d_{\text{out}}(i)$
- $(\mathbf{1}_n^\top \mathcal{H})_i = d_{\text{in}}(i)$

## Number of walks and powers of adjacency matrix

Let  $\mathcal{H}$  be an adjacency matrix of a directed graph  $G$ . Then  $(\mathcal{H}^k)_{ij}$  equals the number of directed walks of length  $k$  from node  $i$  to node  $j$ .

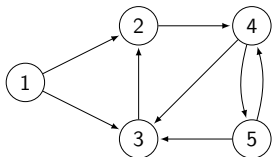
# Network representations: incidence matrix



	(1, 2)	(1, 3)	(2, 4)	(3, 2)	(4, 3)	(4, 5)	(5, 3)	(5, 4)
1	1	1	0	0	0	0	0	0
2	-1	0	1	-1	0	0	0	0
3	0	-1	0	1	-1	0	-1	0
4	0	0	-1	0	1	1	0	-1
5	0	0	0	0	0	-1	1	1

- Incidence matrix  $B = \{b_{ij}\}$  of  $G = (N, A)$  with  $n$  nodes and  $m$  arcs
  - $B \in \mathbb{R}^{n \times m}$
  - Each row corresponds to a node, each column corresponds to an arc
  - $b_{ij} = 1$  if node  $i$  is the head of arc  $j$  (arc  $j$  has node  $i$  as head)
  - $b_{ij} = -1$  if node  $i$  is the tail of arc  $j$  (arc  $j$  has node  $i$  as tail)
  - Exactly one 1 and one  $-1$  in each column

# Network representations: incidence matrix



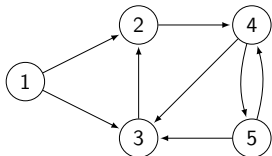
$$\begin{array}{c} \\ 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{array} \begin{array}{c} (1,2) \\ (1,3) \\ (2,4) \\ (3,2) \\ (4,3) \\ (4,5) \\ (5,3) \\ (5,4) \end{array} \begin{bmatrix} 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ -1 & 0 & 1 & -1 & 0 & 0 & 0 & 0 \\ 0 & -1 & 0 & 1 & -1 & 0 & -1 & 0 \\ 0 & 0 & -1 & 0 & 1 & 1 & 0 & -1 \\ 0 & 0 & 0 & 0 & 0 & -1 & 1 & 1 \end{bmatrix}$$

## Rank of incidence matrix

Let  $B \in \mathbb{R}^{n \times m}$  be an incidence matrix of a connected directed graph  $G$ . Then  $\text{rank}(B) = n - 1$ .

Corollary: If  $B \in \mathbb{R}^{n \times (n-1)}$  is the incidence matrix of a tree, then  $B$  has full column rank.

# Cycles and incidence matrix



$$\begin{array}{c} \\ 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{array} \begin{array}{cccccccc} (1,2) & (1,3) & (2,4) & (3,2) & (4,3) & (4,5) & (5,3) & (5,4) \\ \left[ \begin{array}{cccccccc} 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ -1 & 0 & 1 & -1 & 0 & 0 & 0 & 0 \\ 0 & -1 & 0 & 1 & -1 & 0 & -1 & 0 \\ 0 & 0 & -1 & 0 & 1 & 1 & 0 & -1 \\ 0 & 0 & 0 & 0 & 0 & -1 & 1 & 1 \end{array} \right] \end{array}$$

- Let  $i_1 - e_1 - \dots - i_k - e_k - i_1$  be a cycle (ignore directions)
- Let  $x \in \mathbb{R}^m$  such that for  $\ell \in \{1, \dots, k\}$

$$x_{e_\ell} = \begin{cases} 1, & \text{if } e_\ell \in A \\ -1 & \text{if } e_\ell \notin A \end{cases}$$

and other elements of  $x$  are zero

- Then  $Bx = 0$

$$\begin{aligned} & \text{minimize} && \sum_{(i,j) \in A} c_{ij} f_{ij} \\ & \text{subject to} && \sum_{(i,j) \in A} f_{ij} - \sum_{(j,i) \in A} f_{ji} = b(i), \quad \text{for all } i \in N \\ & && l_{ij} \leq f_{ij} \leq u_{ij} \end{aligned}$$

- Let  $f \in \mathbb{R}^m$  be the vector of flows
- Then the flow balance equation can be written as

$$Bf = b$$

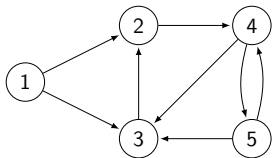
$$\text{where } b = [b(1) \quad b(2) \quad \dots \quad b(n)]^T$$

The properties of the solution to the LP are affected by that of  $B$

# Network representations: adjacency list

- The node adjacency list  $A(i)$  of a node  $i$  is the set of nodes  $j$  such that  $(i, j) \in A$ , i.e.,

$$A(i) = \{j \in N \mid (i, j) \in A\}$$



- $A(1) = \{2, 3\}$
- $A(2) = \{4\}$
- $A(3) = \{2\}$
- $A(4) = \{3, 5\}$
- $A(5) = \{3, 4\}$

- 1 Basics of graph theory
  - Graphs
  - Paths, cycles, walks
  - Degrees
  - Subgraphs
  - Connectivity
  - Acyclic graphs
  - Trees
  - Bipartite graphs
- 2 Graph representations
  - Adjacency matrix
  - Incidence matrix
  - Adjacency list
- 3 Network transformation

# Network transformation: removing nonzero lower bounds I

$$\begin{aligned} & \text{minimize} && \sum_{(i,j) \in A} c_{ij} f_{ij} \\ & \text{subject to} && \sum_{(i,j) \in A} f_{ij} - \sum_{(j,i) \in A} f_{ji} = b(i), \quad \text{for all } i \in N \\ & && l_{ij} \leq f_{ij} \leq u_{ij} \end{aligned}$$

• Introduce  $f'_{ij} = f_{ij} - l_{ij}$ , then

- 1 Cost:  $c_{ij}(f'_{ij} + l_{ij}) = c_{ij}f'_{ij} + c_{ij}l_{ij}$ , constant term can be ignored
- 2 Bounds:  $0 \leq f'_{ij} \leq u_{ij} - l_{ij}$
- 3 Flow balance for each node  $i$

$$\begin{aligned} & \sum_{(i,j) \in A} (f'_{ij} + l_{ij}) - \sum_{(j,i) \in A} (f'_{ji} + l_{ji}) = b(i) \\ \implies & \sum_{(i,j) \in A} f'_{ij} - \sum_{(j,i) \in A} f'_{ji} = b(i) - \sum_{(i,j) \in A} l_{ij} + \sum_{(j,i) \in A} l_{ji} \end{aligned}$$

- 4 Redefine  $b'(i) = b(i) - \sum_{(i,j) \in A} l_{ij} + \sum_{(j,i) \in A} l_{ji}$

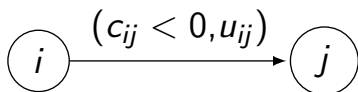


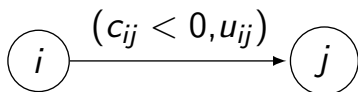
## Mental picture



- The lower bound is equivalent to having a “preflow” on the arc
- Reduce the supply at  $i$  by  $l_{ij}$
- Increase the supply at  $j$  by  $l_{ij}$

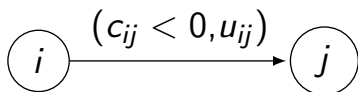
# Network transformation: negative cost I





- The cost can be written as

$$c_{ij} f_{ij} = (-c_{ij})(-f_{ij}) = (-c_{ij})(u_{ij} - f_{ij}) + c_{ij} u_{ij}$$



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$$c_{ij} f_{ij} = (-c_{ij})(-f_{ij}) = (-c_{ij})(u_{ij} - f_{ij}) + c_{ij} u_{ij}$$

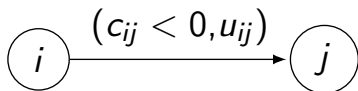
- Introduce  $f_{ji} = u_{ij} - f_{ij}$

- 1 Cost:  $(-c_{ij})f_{ji} + c_{ij}u_{ij}$
- 2 Bounds:  $0 \leq f_{ji} \leq u_{ij}$
- 3 Flow balance for node  $i$

$$\begin{aligned} \sum_{(i,k) \in A} f_{ik} - \sum_{(k,i) \in A} f_{ki} &= b(i) \\ \implies \sum_{(i,k) \in A, k \neq j} f_{ik} - \sum_{(k,i) \in A} f_{ki} - f_{ji} &= b(i) - u_{ij} \end{aligned}$$

- 4 Redefine  $b'(i) = b(i) - u_{ij}$

# Network transformation: negative cost II



- Introduce  $f_{ji} = u_{ij} - f_{ij}$

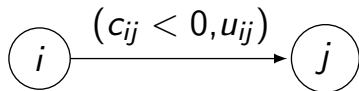
- 1 Cost:  $(-c_{ij})f_{ji} + c_{ij}u_{ij}$
- 2 Bounds:  $0 \leq f_{ji} \leq u_{ij}$
- 3 Flow balance for node  $i$

$$\sum_{(i,k) \in A} f_{ik} - \sum_{(k,i) \in A} f_{ki} = b(i)$$
$$\implies \sum_{(i,k) \in A, k \neq j} f_{ik} - \sum_{(k,i) \in A} f_{ki} - f_{ji} = b(i) - u_{ij}$$

- 4 Flow balance for node  $j$

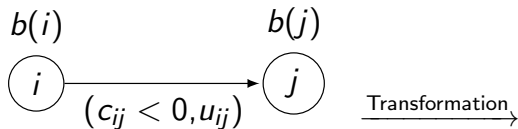
$$\sum_{(j,k) \in A} f_{jk} - \sum_{(k,j) \in A} f_{kj} = b(j)$$
$$\implies \sum_{(j,k) \in A} f_{jk} + f_{ji} - \sum_{(k,j) \in A, k \neq i} f_{kj} = b(i) + u_{ij}$$

# Network transformation: negative cost III

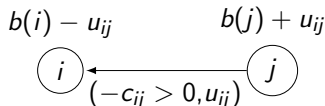


- Introduce  $f_{ji} = u_{ij} - f_{ij}$ 
  - 1 Cost:  $(-c_{ij})f_{ji} + c_{ij}u_{ij}$
  - 2 Bounds:  $0 \leq f_{ji} \leq u_{ij}$
  - 3 Redefine  $b'(i) = b(i) - u_{ij}$ ,  $b'(j) = b(j) + u_{ij}$

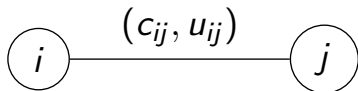
Mental picture



(a) Negative cost



(b) Positive cost



Setup:

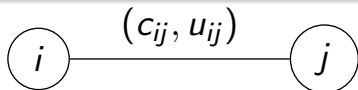
- The flow can go either direction with cost  $c_{ij}$  per unit
- The total flow has an upper bound  $u_{ij}$

“Naive” formulation:

- Define two variables  $f_{ij} \geq 0$  and  $f_{ji} \geq 0$
- The cost becomes  $c_{ij}f_{ij} + c_{ij}f_{ji}$
- Add a constraint  $f_{ij} + f_{ji} \leq u_{ij}$

However, this is not in the standard form of minimum cost flow problem

# Network transformation: undirected edges II



## Property of the optimal solution to the naive formulation

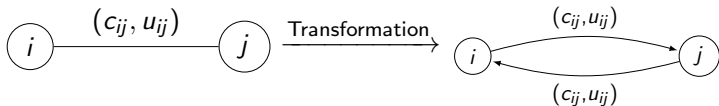
If  $f^*$  is an optimal solution to the naive formulation, then we have

- 1 either  $f_{ij}^* > 0$  and  $f_{ji}^* = 0$ ,
- 2 or  $f_{ij}^* = 0$  and  $f_{ji}^* > 0$ ,
- 3 or  $f_{ij}^* = 0$  and  $f_{ji}^* = 0$ .

Thus, we can replace the constraint  $f_{ij} + f_{ji} \leq u_{ij}$  by  $f_{ij} \leq u_{ij}$  and  $f_{ji} \leq u_{ij}$

- Larger constraint set, but at the optimal, automatically  $f_{ij} + f_{ji} \leq u_{ij}$

Mental picture

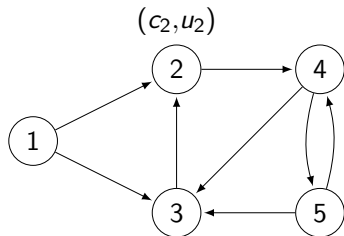


(a) Undirected edge

(b) Two directed edges

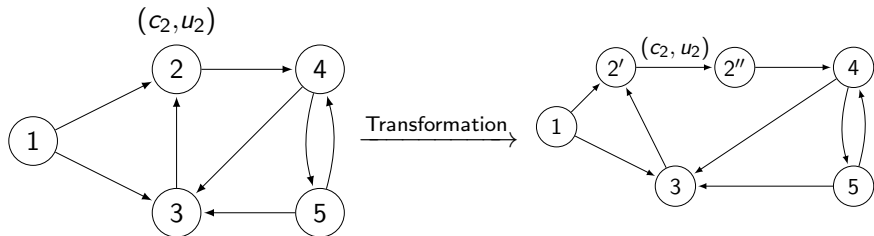


What if there are capacity constraints and costs on nodes?



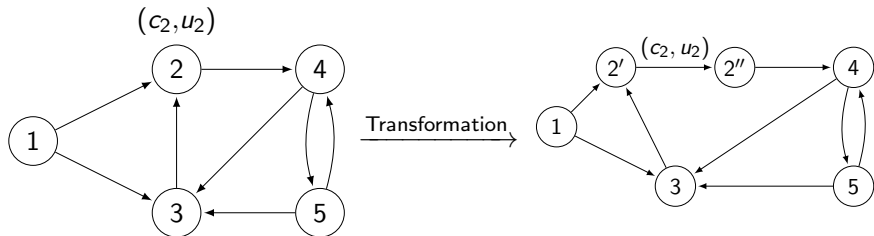
# Network transformation: capacities and costs on nodes

What if there are capacity constraints and costs on nodes?



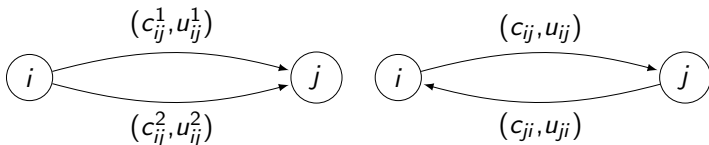
# Network transformation: capacities and costs on nodes

What if there are capacity constraints and costs on nodes?



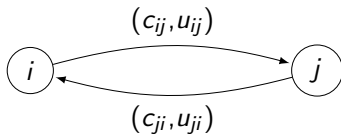
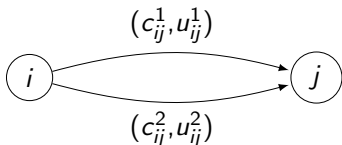
This is called node splitting

# Network transformation: parallel edges

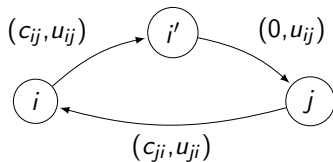
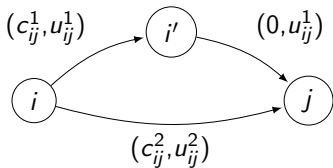


- Combine two edges?

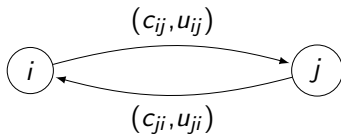
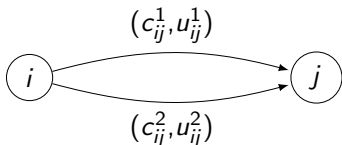
# Network transformation: parallel edges



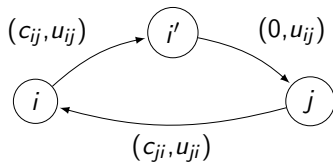
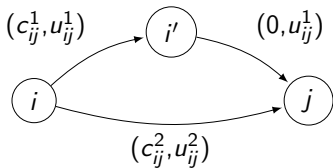
- Combine two edges?
- Introduce an additional node!



# Network transformation: parallel edges



- Combine two edges?
- Introduce an additional node!



**By above discussions, we can assume single directed edge with nonnegative costs between nodes and zero capacities lower bound**

# Upcoming

## Week 1-8 (AU4606 & AI4702):

- Introduction (1 lecture)
- Preparations (3 lectures)
  - basics of graph theory (this lecture)
  - algorithm complexity and data structure (next lecture)
  - graph search algorithm
- Shortest path problems (3 lectures)
- Maximum flow problems (5 lectures)
- Minimum cost flow problems (3 lectures)
- Introduction to multi-agent systems (1 lecture)
- Introduction to cloud networks (1 lecture)

## Week 9-16 (AU4606):

- Simplex and network simplex methods (2 lectures)
- Global minimum cut problems (3 lectures)
- Minimum spanning tree problems (3 lectures)